



Huronian District Soccer Association

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2024

Huronian District Soccer League Development Rights and Responsibilities





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1. Membership

- I. All Clubs within Huronia District have the right of Membership to the HDSL as long as they are deemed in good standing and can provide the required administrative support that comes with HDSL participation.
- II. **District Developmental Leagues** will be formed for Male and Female Under 8 to Under 12 classification subject to HDSA approved team applications received by the deadline date.
- III. **District Festivals** for male and female Under 8 classifications will be held throughout the playing season, these festivals will operate without scores or standings.
- IV. **A Club** entering a team to the league must post a Club bond refundable (if requested on club letterhead) at the end of the season, upon being in good standing and all outstanding amounts being paid to the league.
- V. **The Club** will have a Coaches meeting with all of their Development Coaches and go through the Rights and Responsibilities and advise HDSL when is has been completed.
- VI. **All Coaches** will receive a copy of HDSL Rights and Responsibilities. A waiver form provided by the league is to be signed by all coaches. This waiver states that the coach has read and understood the rules of the league and that they agree to abide by the rules. The waiver is to be completed and submitted to the League office before the start of Season. Failure to comply will carry a fine to the Club for each team in default and teams will forfeit games until waiver received (See Appendix A).
- VII. **All Divisions** are subject to the approval of the League Committee or HDSA Board. Where a single age division does not have sufficient team registration, HDSL will operate combined divisions (U10/U12). This division standard means that teams are not guaranteed playing out permissions if a viable combined division exists. For example, a U11 team will not automatically be granted playing out rights if a viable U12 division exists. If registration numbers are strong, divisions would still be based on one year age groupings if the current minimum of 4 teams per division is met.
- VIII. **The League** may make such changes to the Rules and Regulations as may be deemed necessary for the efficient administration of the League within its jurisdiction, subject to HDSA Board approval. Members will be notified within seven (7) days when changes are made.

2. League Applications

- I. Club applications to have a team play in HDSL Development division only must be submitted by March 28th of each year. The application must be submitted with the full registration fee by this date.
- II. Clubs intending to have a Team play HDSL and a Team play YRSL (in a single age group) must submit both applications no later than Jan 15, 2020 with all team



information and payment. Following all required guidelines as per YRSL (See YRSL Development Conditions Doc.). All applications subject to HDSA approval.

- III. Applications for HDSL received after **March 28th** will not be accepted.
- IV. Teams withdrawing from the league will incur a fine (See Appendix A).
- V. If Clubs submit 2 Teams to play YRSL & HDSL and withdraw a team. The team that will be withdrawn by the District will be the YRSL, not the HDSL Team. The withdrawn team will be subject to YRSL Rules and fines.

3. League Season

- I. The playing season shall commence as early as possible in May. The playing season shall conclude with the final scheduled (re-scheduled) games of the League which must be completed by September 30th unless otherwise agreed to by the League Committee or HDSA Board.
 - I. Minimum 4 teams per Division and Minimum number of games 10 per Division.
 - II. It is possible that teams may be divided into North and South Divisions to ease the travel burden when the league committee feels it to be appropriate.
 - III. If the number of team applications received is less than the minimum for an age division, age groups will be combined to form viable divisions as follows: U9 / U10, or U11 / U12, Subject to HDSA approval.
 - IV. Teams failing to meet their obligations to play a game will be subject to a fine (See Appendix A).

Nights of Play

Boys		Girls	
U8B	Thursday	U8G	Thursday
U9B	Wednesday	U9G	Tuesday
U10B	Monday	U10G	Thursday
U11B	Thursday	U11G	Monday
U12B	Tuesday	U12G	Wednesday

- V. Games will not be scheduled on any Holiday Monday

4. League Games

- I. The age divisions formed by the League shall be as initiated and ratified by the Ontario Soccer Ages are to be computed as of January 1st in the current year.
- II. The duration of all League Games will be as follows:
 - 1. Under 8 7v7 – 50 Minutes



2. Under 9 7 v 7 – 50 Minutes
3. Under 10 7 v 7 – 50 Minutes
4. Under 11 9 v 9 – 70 Minutes
5. Under 12 9 v 9 -70 minutes

The half time intervals shall be 5 minutes, can be reduced if both teams, and referee agree. Half-time is to be considered a part of the 50/70 minute game-time.

- III. If one team has a 5 goal lead the other team can add one player on the field. In the event that is not possible the other team will remove a player.
- IV. Substitutions can be made on a team's own throw in, on any goal kick, after any goal, as well as for an injured player. Team's may piggyback on another team's substitution.
- V. The home club is responsible for providing assistant referees for all home games when required. Failure to do so will result in the respective game fee being fined from the club, as well as a \$25 administration fee being charged per missing official.

5. Field Standards

All HDSL registered clubs will be subject to pre-season field checks. All fields submitted during registration will be checked. Registration is not considered final until field checks have been completed. A club representative(s) will need to be present at the field(s) check.

Field requirements are as follows:

Field Sizes

- U8-U10 – Width 30-36m - length 40-55m
- U11/U12 – Width 42-55m – Length 60-75m

Net Sizes (Maximum)

- U8-U10 – 1.83m (6ft) x 4.88m (16ft)
- U11/U12 – 1.83, (6ft) x 5.49m (18ft)

6. Pool of Players

- I. Players must be registered to a pool of players for the age group of the division. Data export must be provided to HDSL by **May 1st**.
- II. Players can play up one year with an evaluation submitted to HDSA for approval and must be submitted with data export.
- III. Any changes to the pool of players must be reported to the league by submitting an updated data export prior to the game. All changes in team official(s) or player(s) must be



reported within 3 business days of the change and 24 hour prior to the game. Failure to comply will result in a fine

- IV. Any exceptions at the discretion of the League.
- V. Number of players eligible per game day roster, teams who use more than the maximum allowed on a game day roster, will forfeit the match (See Appendix A).
 - a. U8 & U9 & U10 – Ideal 9/ **Max 12**
 - b. U11&12 – Ideal 12/ **Max 16**

7. Team Officials

- I. Team officials must be registered on Ontario Soccer Roster and must possess valid Ontario Soccer Registration Book/Card.
- II. Maximum 4 team officials allowed on the bench/game sheet.
- III. Changes in team official(s) must be advised to the league office within 3 business days of the change. Failure to comply will result in a fine (See Appendix A).
- IV. All Development Head Coaches and Assistants **MUST** have the appropriate certification and requirements :
 - 1. **Learn to Train or Soccer for Life**
 - 2. **Making Ethical Decisions (MED)**
 - 3. **Respect in Soccer** (current)
 - 4. **Making Head way in Soccer**

8. Player Identification

- I. All Team Officials to be registered on a roster.
- II. Player cards are not required for Development Teams playing in HDSL.
- III. Any Development team playing out of district (YRSL) or planning to attend Festivals or Exhibition games **MUST have digital/physical identification.**
- IV. Only Teams playing in HDSL will be eligible to attend out of District Festivals / Exhibition games.
- V. Club is responsible for providing HDSL a data export of all registered players in that age by May 1 for approval and also an updated list any time a player is added. If a player is playing up a year then player evaluation must accompany the data export.



- VI. Only players who are registered for the outdoor season may have their names entered on the game sheet and be eligible to play.

9. Player Eligibility

- I. All players shall be duly registered in accordance with Ontario Soccer Policies and Procedures as well as reflect any specific registration requirements set out in these rules by HDSA.
- II. A player must be registered in order to be eligible to play and HDSL must have a copy of updated data export prior to the next game.
- III. A player who is registered with a team in the HDSL will not be eligible to play in a game for any other HDSL team if he has been added to the team roster after August 1st. (Exception: Transfers from the teams in the same club.)
- IV. A player registered to a club after August 1st will not be eligible to play in a HDSL Game as a registered player.
- V. All Rights and Responsibilities as set out in Ontario Soccer Policies and Procedures regarding the signing and transfer of players shall apply.
- IX. Teams found to have used an ineligible player(s) or deemed to be an ineligible team, provided a protest is made according to League Rights and Responsibilities or at the discretion of the League Committee or HDSA Board. In the event that both teams are found guilty of using ineligible players. A team found guilty of using ineligible players will subject its Club to a fine and suspension as per League Rules.

10. Match Officials

- I. Games must be played provided at least one District or Club registered official has arrived. No game shall be played without the referee official being a District or Club registered official. In the event that no game official has arrived after a twenty minute grace period, the game shall be rescheduled by the league and home club will be fined (See Appendix A).
- II. Home Team Club is responsible for providing Match Officials.
- III. Referee fees: (Please see Appendix-B) The home team/club is responsible for paying referees in full for all home games.
- IV. Referee's **must** submit a copy of the game sheet to [hdsal@hdsasoccer.ca](mailto:hdsl@hdsasoccer.ca) within 48 hours of the completion of the match.

11. Scheduling / Rescheduling

- I. All games will be played as scheduled.



-
- II. Upon team application, teams may advise of up to 3 blackout dates (Deadline March 28) where games will not be scheduled for that team.
- a. For all weather related that occur at the field but prior to kickoff, HDSL will pay Match Officials 50% of game fees.
 - b. For any game that must be rescheduled due to weather after kickoff, HDSL will pay home club 100% of match officials fees for the new game. Home club will be responsible for full field costs and will still be responsible for paying Match Officials at the field.
 - c. For weather related reschedules, or games the League Administrator has approved for necessary reasons, the home team is to provide 3 potential dates (game dates must be before September 30th, but as soon as possible) to reschedule the match. Dates offered cannot be within 48 hours of already scheduled games, (excluding cup games which take priority), or within team's block out dates that were submitted prior to season). **Dates must be sent to HDSL and opponent via email within 10 days of the originally scheduled date.**
 - d. If dates are not provided by the original home team within the 10 days of original date, the away team becomes the home team, and field costs will be covered by the ORIGINAL home team; barring the submission of new home team's field permit/costs being sent to league in a timely manner. If both teams do not provide dates to play, the game will be forfeited and both teams subject to discipline.
 - e. In-season Game Reschedule form can be found on HDSL website. Form must be submitted no less than 7 days prior to original game schedule date, and at least 1 week prior to new date (without league approval for shorter timeframe for exceptional circumstances). Both teams must agree to rescheduling the game, and provide **all** details on the form-or the game will remain as initially scheduled. To acquire opponent teams contact information email HDSL or opponents club administrator. There will be an administrator fee charged for all in-season reschedule (see appendix A).
- III. Games can only be postponed :
- a. At the discretion of the match official, postponement is necessary due to bad weather or field conditions.
 - b. A game is postponed at the discretion of the League.
 - c. A game is postponed at the discretion of the Municipality.
- IV. Games on fields with no lights in August will start at 6:30pm. Games on fields with no lights after Labour Day will be scheduled on weekends.
- V. Clubs are to notify the league administrator by no later than 16:00 (for games beginning at 19:00). Game days which have inclement weather or extreme heat (35 Celsius) if fields are to be closed. The HDSL administrator has the right to cancel games



by this time on days of extreme heat/inclement weather. Team's coaches and club administrators will receive an email from HDSL if the game has been canceled. If no email has been sent, teams are to arrive for game as originally scheduled and decisions about safety will be made by appointed referee.

- VI. Any game that is farther than 150km one-way will be played on a weekend unless both teams agree during the draft schedule phase that a weeknight is preferred.

12. Uniforms

- I. Teams must provide each player with identical sweaters with unique identification.
- II. The goalkeeper must wear a contrasting sweater which also must be different from the opposing team.
- III. The home team will be designated on the league schedule. When uniform colors are similar, the home team must change to distinct colors at the discretion of the referee. Failure to comply will result in a fine.

13. Game Ball

- I. The home team will be responsible for providing a minimum of 2 game balls.

Ball Sizes

- II. U8/U9 – Size 3 or 4 light
- III. U10/U11/U12 – Size 4 or 5 light

14. Game Sheets

- I. All teams shall furnish a complete list of players and team officials on the game sheet provided/generated, showing the full name of all players participating in the game and their Ontario Soccer number. The top portion of the game sheet must be fully completed by the team. Incomplete game sheets will be subject to a fine.
- II. **Three game sheets**, bearing the name of the players and the team officials must be handed to the referee before the start of the game. Coaches are required to print their names on the game sheet in addition to signing the game sheet.
- III. Coaches should receive and keep a copy of the game sheet after the game for their records
- IV. Only players/team officials listed on the game sheet are allowed on the bench.
- v. Teams failing to provide a game sheet will result in the game not being played and the responsible team being fined for forfeiting the match.



- VI. Referees are to submit completed Gamesheet including any dismissal reports or special incidents within 48 hours of the match to the HDSL. Clubs will be fined for referees they appoint that do not send in game sheets.

15. Retreat Line

- I. Each Development league division game will use a retreat line. All opposing players must be behind the retreat line when the ball is deemed to be in the possession of the defending team's goalkeeper, or arising from a goal-kick.
 - i. No goalkeeper drop kicks.
 - ii. Retreat line is in effect for all GK possessions.

Under 9 - 10	7v7	1/3rds line.
Under 11 -12	9v9	1/3rds line.

- I. All opponents cannot cross the retreat line until:
 - a. With the opposition retreating to the correct part of the field a goalkeeper may throw or pass the ball to a team mate. Once the player receiving the ball from the goalkeeper receives the ball, the ball is in play and the opposition players can pressure and attempt to win the ball.
 - b. On a goal-kick, the ball is touched by a player of the team taking the goal kick, or the ball leaves the field of play, or goes over the retreat line.
- II. If the goalkeeper chooses not to wait for the opposing players to "retreat" and throws or passes the ball down the field, the ball is instantly in play and does not require a player from the goalkeeper's team to touch the ball first.
- III. U8, U9 and U10 pass in/dribble in
- IV. U11 and U12 throw ins.

16. Reporting Games

- I. In U8 to U12 it is the responsibility of both coaches to submit the game report that the game was played as scheduled on Demosphere.
- II. Both Team Coaches must confirm via Demosphere within 48 hours to report the game was played, as well as any potential yellow or red cards listed on the game sheet. Failure to do this will result in a fine to club (See Appendix A).

17. Discipline



- I. The League will follow the Discipline By Review (DBR) process for all cases as outlined in Ontario Soccer Published Rules. In some cases a Hearing will be required and as such the appropriate parties will be notified.
- II. The player has a right to request a hearing (DBH). There will be an administrative fee to those that want to request a hearing for a DBR case. The request for hearing (in writing) and the fee must be received no later than 72 hours from the date of the game. If the party is found not guilty then the administrative fee will be returned.
- III. The league will follow Ontario Soccer Standard Penalties for Misconduct. This can be found on the League Website.
- IV. Failure to appear for a hearing will result in an immediate suspension from All Soccer Activity. The accused must then request a discipline hearing and pay the appropriate fee (See Appendix A).
- V. All suspensions will begin after notification from the league.
- VI. Any player or team official listed on a game sheet is deemed to have participated in that game. Players or team officials participating in a game while under suspension will be subject to severe disciplinary action which could result in forfeiture of game and/or fine.
- VII. A team using a player in a game that is not listed on the game sheet will be subject to disciplinary action which will include a fine (See Appendix A).
- VIII. Clubs that have had numerous discipline incidents throughout the season may be subject to a review by the HDSL League committee, or the HDSA Board of Directors before registering teams next season.
- IX. Any discriminatory behaviour may result in an immediate suspension until an investigation has been fully conducted. If found guilty individuals may be expelled from the league for the season or indefinitely.
- X. Match official assault either verbal or physical will not be tolerated. Individuals found guilty may be expelled from the league.

18. Club Conduct

- I. The coach and players shall confine themselves to the players' bench which shall be deemed to be an area ten yards long commencing five yards, and finishing fifteen yards from the center line on either side of the field.
- II. Spectators must be on the opposite side of the field and be at least 2 meters away from the touch line. Team officials or spectators are not permitted at the end lines
- III. Any game abandoned by a game official will be dealt with by the League discipline committee. A team found guilty of causing abandonment will forfeit the game and be subject to a fine (See Appendix A).



- IV. In the event that both teams are found guilty, no points will be awarded, and both teams will be subjected to fine and a hearing by the League discipline committee.
- V. The club is responsible for all its players and spectators at all times, and shall conduct themselves in a sportsmanlike manner in accordance with the laws of the game.
- VI. A player, coach, team official or spectator impeding, harassing, or otherwise intimidating a game official, opposing coach, members of the League Executive or opposing players, will be subject to severe disciplinary action, including a fine (See Appendix A).
- VII. If misconduct(s) occurs after the final whistle, and any players have removed their game jersey, that team will be disciplined and fined if the guilty party is not identified (See Appendix A).
- VIII. If games are filmed, all cameras must be secured in a safe manner, and must be located on the spectator side of the field.

19. Fees and Fines

- I. Any League invoice for fees, not paid within twenty-one days of issue may result in a suspension of League privileges to all teams of the offending Club, until the invoice is paid. Any games scheduled during the suspension period will be forfeit, and the points awarded to the opposing team. No applications will be accepted for the following season while a Club is in bad standing.
- II. Performance bonds will only be reduced if at the end of the season the team/club have unpaid/overdue fines.
- III. Performance Bonds must be paid in full before a team/club can participate in the playing season.
- IV. Clubs will be notified when a team Bond has been exhausted at that time another performance bond must be paid before that team is allowed to continue with the playing season.
- V. All monies remaining in the team bond deposits will be returned to the clubs for each team at the end of the playing season if requested on club letterhead.

20. Meetings

- I. All participating Clubs for the current Season must send a representative to all League meetings. Clubs failing to attend will receive a fine (See Appendix A).
- II. Club representative is only deemed to be present if the attendance sheet is signed.



21. Amendments

- I. Amendments to the Rights and Responsibilities can be made by HDSA board /HDSL committee.
- II. Amendments to the Rights and Responsibilities can be made by members:-
 - a. Submitted in writing and is signed by a minimum of 5 member clubs, who are in good standing.
 - b. HDSL will provide notice of changes to rights and responsibilities. Changes will come into effect 15 days after notice provided.
 - c. Members must provide 15 days notice for amendments to rights and responsibilities.
 - d. All changes must be ratified at AGM. Must pass with 2/3 majority of voting members.

22. Meetings

- I. All participating clubs must send a representative to all League meetings. Clubs failing to attend will receive a fine (See Appendix A).
- II. Club representative is only deemed to be present if the attendance sheet is signed.

23. Amendments

- I. Amendments to the Rights and Responsibilities can be made by HDSA board /HDSL committee.
- II. Amendments to the Rights and Responsibilities can be made by members:
 - a. Submitted in writing and is signed by a minimum of 5 member clubs, who are in good standing.
 - b. HDSL will provide notice of changes to rights and responsibilities. Changes will come into effect 15 days after notice provided.
- III. Members must provide 15 days notice for amendments to rights and responsibilities.
- IV. HDSL All changes must be ratified at AGM. Must pass with 2/3 majority of voting members.

24. Other Matters

All matters not included in these by-laws shall be judged in accordance with the Constitution and By-laws of Ontario Soccer.



Appendix A

Please see HDSL Fees and Fines 2024 on HDSL Website.

Appendix B

Length of Game

1. Under 8 7 v 7 – 50 Minutes
2. Under 9 7 v 7 – 50 Minutes
3. Under 10 7 v 7 – 50 Minutes
4. Under 11 9 v 9 – 70 Minutes
5. Under 12 9 v 9 -70 minutes

-The half time intervals shall be 5 minutes, can be reduced if both teams and referee agree. Half-time is to be considered a part of the 50/70 minute game-time.

Rosters

Number of players eligible per game day roster:

U9&10 – Ideal 9/ **Max 12**

U11&12 – Ideal 12/ **Max 16**

Maximum 4 team officials allowed on the bench/game sheet.

2024 Development Referee Fees

U9 – U10 \$40/NA/NA

U11-U12 \$40/30/30 (or \$60 if 1 official).

- If one team has a 5 goal lead the other Team can add one player on the field. In the event that is not possible the other team will remove a player.
- Each Development league division game will use a retreat line. All opposing players must be behind the retreat line when the ball is deemed to be in the possession of the defending team's goalkeeper, or arising from a goal-kick.
 - No goalkeeper drop kicks.
 - Retreat line is in effect for all GK possessions.
- All opponents cannot cross the retreat line until:
 - With the opposition retreating to the correct part of the field a goalkeeper may throw or pass the ball to a team mate. Once the player receiving the ball from the goalkeeper receives the ball, the ball is in play and the opposition players can pressure and attempt to win the ball.
 - On a goal-kick, the ball is touched by a player of the team taking the goal kick, or the ball leaves the field of play, or goes over the retreat line.



- If the goalkeeper chooses not to wait for the opposing players to "retreat" and throws or passes the ball down the field, the ball is instantly in play and does not require a player from the goalkeeper's team to touch the ball first.
- U8, U9 and U10 pass in/dribble in
- U11 and U12 throw ins.